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## **Tim Torres**

Lead UX / Product Designer

#### in ttorres

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## hiya!

I am an experienced designer, maker, technologist & problem solver. I care deeply about team culture, trying new things, and making long lists. Currently trying to explore the intersection of design × combating climate change.

toolbox

#### education

#### **Rochester Institute of Technology**

BFA (Hons) New Media Design (2017) BFA Photojournalism (2013-2016) Immersion in Human Language Technology & Computational Linguistics

#### skills

**UX** Design UX Research Figma Sketch Interaction Design Design Systems Adobe CC Suite InVision/Abstract Visual Design FigJam/Miro/Mural HTML/CSS/JS Prototyping Concept Dev Photography Webflow Shopify Motion Design Eating Office Snacks VS Code **Basic Electronics** 

## experience

## EY Seren

Lead UX Designer

May 2022 - Present, London, UK

- For a government-backed consumer-facing financial guidance website: led implementation of new
  navigational structure to better match users' mindsets when visiting the site; led pitch, planning and
  complete overhaul of outdated organisation design system; product design of pages & tools for new
  money guidance offerings
- Leading the formation of the EY Sustainability Lab within the London wavespace™ to inspire & facilitate sustainability conversations with our clients and test new offers & services. Connecting with other sustainability labs globally to align on a centrally-driven operation strategy.
- Leading the launch of the first makerspace in EY offices to support our people's maker mindset, physical product & service prototyping, and experimentation with new technologies; leading a team of 6 to deliver
- Constantly driving design operations & resiliency across the studio, mentor and career coach for 2 juniors + informal mentorship, L&D champion leading learning event delivery, recruitment & frequent interviews, major contribution to BIMA web environment sustainability guidelines

## Senior UX Designer Mar 2021 - May 2022

- Delivered Accelerated Service Transformation Design playbook for a UK Government department to better serve the 67m people living in the UK
- Helped a top Malaysian electricity company develop a new digital service offering to increase engagement with customers, and provide extra value at key intersections of interaction & customer need
- Vaccine production & fulfilment monitoring dashboard for executive leadership, and ultra-cold vaccine storage monitoring dashboard for a multinational biopharmaceutical company
- Product managed and developed the EY Seren website, with 100% Lighthouse scores. Heavy
  emphasis on tech stack cost reduction, accessibility, SEO, and performance optimisation to drive
  ultra-low carbon use.
- Jumpstarted lagging onboarding process, scaling team from 1 to 10 people, running 8 complex parallel workstreams during 30% YoY increase in headcount across 3 practices × 3 offices

## ΕY

Senior UX Designer (contract)
Jan 2021 - Mar 2021, New York, NY

• End-to-end design to development knowledge management platform, scaled from 1 to 3+ international manufacturing sites over the span of 18 months and 3 product owners. Program & local site stakeholder management to keep requests aligned to cohesive product vision and real user needs. Extensive frontend dev support for full-stack devs.

Senior UX Designer Sep 2020 - Dec 2020

- Reporting & analysis portal for 16,000 quality investigators at dozens of manufacturing sites in a multinational biopharmaceutical company
- Innovation competition team mentor, UX bootcamp instructor, design thinking workshops, organised design team meetings, recruiting & interviewing, external brand development, started sustainability team, launched and analysed studio-wide emp-ex survey, and created & managed studio "suggestion box"

UX Designer Jul 2018 - Sep 2020

- Redesigned and launched unemployment application website within 72 hours for a US state to help manage a 30,000x increase in applications during early covid-19 lockdown
- IA & UX of intranet for 60,000 employees at a multinational investment bank
- Design system and UX of platform for a leading global payments and tech company for issuers, services providers, and merchants to support operations, manage risk, and develop data analytics
- Responsive web UX/UI, motion/code prototypes for portfolio management and global funds transfer for ultra-high net worth individuals at a US top 3 bank
- Transformed new hire onboarding experience, starting with internal research to build a journey and identify key pain points. Built comprehensive strategy, physical & digital materials, and scaled new onboarding team from 0 to 6 people.

## Freelance Designer

Product Design, Frontend Aug 2017 - Mar 2020, New York, NY

- Built relationship with health food start-up to become trusted partner in all things customer experience. Redesigned, developed, launched and managed e-commerce site
- Extensive dashboard product design and development for Canadian drone operations compliance and fleet management company

## NetDragon Websoft

UX Design Intern Jul - Aug 2017, Fuzhou, Fujian, China

- Service design, research, CX strategy and motion design for company hotel
- UX and motion design for gaming app targeted at the North American market
- Received the top UX award for quality of work completed

#### Kodak

UX Design Intern Jun 2016 - May 2017, Rochester, NY

- IA, product design for the Super 8 camera asset management tool. Defined and designed front & backstage touchpoints, from customer portal to shipping labels.
- Developed and stress-tested new brand guidelines during recent refresh, creating a full icon library used across print & digital, creating 3D product packaging mock-ups, and digital product design across web and native mobile
- Redesigned the global Kodak website homepage, level 1 landing page and navigation
- UI and animations for the Reel Film Finder app redesign. Live product created for film fans to locate cinemas showing movies on real film.

#### on the side

# Thought At Work Design Conference

Co-coordinator, Team Member 2013 - 2016, Rochester, NY

- Co-coordinated team of 60 to run a three-day design conference averaging 400 international attendees
- Developed branding, concepted conference content and attendee experience, managed teams running key workstreams
- Collaborated year-round with an array of majors, departments, administrators, professionals, and company sponsors

## things i'm learning

Finnish

Complete JavaScript Course
(Udemy)

Hugo

- . . . - . .

British English slang

How to not let houseplants die

## activities & interests

Sustainability Hiking Movies

Continuous Cycling Books

Learning Ultimate LEGOs

Design Talks Dog Spotting Google Maps

Making Contributor